



# Portable Data Collector PT-20 & PA-20 Programming Guide for PC Application

Raw Library Version: 1.0.0.2  
Standard Library Version: 1.0.0.5  
Support: PT-20 & PA-20

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# 1 Preface

Its final purpose is to gather the materials well to upload to PC end to do the materials to deal with. Or the materials that must be consulted are downloaded to the materials while doing and gathering the materials of PDC end than to the procedure. Like come say, customer will is it use procedure making one's own systematic procedure to use, develop course they can meet how link , communicate , exchange demand of materials in it, in order to solve above-mentioned problems here , offer Windows relevant component and help the customer to develop the system.

We offer DLL for Windows OS

## 2 Development Environment

### 2.1 The Catalogue Explaining

Directory	Sub-Directory	Function Description
Raw		The raw transmission
	Include	The include header file.(*.h)
	Debug	Debug mode library and component
	Release	Release mode library and component
Standard		The standard transmission
	Include	The include file.(*.h)
	Debug	Debug mode library and component
	Release	Release mode library and component

### 2.2 Developing Instrument

Support Operator System: Microsoft Windows 2000/XP/Vista/7

### 2.3 Component List

	File Name	Function Description
Raw	Communication.dll	Raw communication master file
	Communication.lib	Raw dll links address file
	ComPort.h	Raw dll head file
	ComErr.h	Raw communication error code file
Standard	Communication.dll	Raw communication master file
	PTProtocol.dll	The communication protocol dll file
	PTProtocol.lib	PTProtocol.dll links address file
	Protocol.h	PTProtocol dll head file
	TransErr.h	Standard communication error code file

## 3 Material of library

### 3.1 Channel for connecting

- ◆ RS233 & USB:

### 3.2 Raw Communication

The raw communication without any protocol, user can use this communication to create private protocol.

### 3.3 Standard Communication

The standard communication with standard protocol, it has regular function to communication with Terminal.

## 4 Function Description

### 4.1 Raw Communication

OpenCom_Entry	
<b>Purpose</b>	
	Open communication port without any protocol.Raw data transmission.
<b>Syntax</b>	
	<b>HANDLE OpenCom_Entry(int nPortType, int nPort, LPSTR pName);</b>
<b>Return Value</b>	
	Return the communication handle if function succeeds, or <b>NULL</b> if function fail. Use GetError() to get the error code(Reference <a href="#">Appendix B.1</a> ), if function fail.
<b>Parameters</b>	
	<b>nPortType(in)</b> 1: Serial, 2:USB <b>nSelPort (in)</b> COM Port: 1~255, USB Port: 1~255 (Address) <b>pName(in)</b> Reverse
<b>Remarks</b>	

	<ol style="list-style-type: none"> <li>1. Please use it before other Raw Communication function</li> <li>2. You can open the second or more port to communicate with other terminal</li> </ol>
<b>Example</b>	
	<pre>// PORT SERIAL for COM1:     if(OpenCom_Entry(1, 1, NULL) == NULL)         return; // PORT USB for device number 0 without setting.     if(OpenCom_Entry(2, 1, NULL) == NULL)         return;</pre>
<b>See Also</b>	
	<a href="#">CloseCom_Entry</a> , <a href="#">CloseAllCom_Entry</a> , <a href="#">SetSerial</a> , <a href="#">EnumUSB</a> , <a href="#">GetUSBNameMaxLen</a> , <a href="#">GetUSBName</a> , <a href="#">GetError</a>
<b>CloseCom_Entry</b>	
<b>Purpose</b>	
	Close the assigned communication port.
<b>Syntax</b>	
	<b>int CloseCom_Entry(HANDLE hPort);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function succeeds, or return a error code. To get the error information, please refer error code table( <a href="#">Appendix B.1</a> )
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The OpenCom_Entry function returns this handle
<b>Remarks</b>	
<b>Example</b>	
	<pre>HANDLE hPort = OpenCom_Entry(1, 1, NULL);  if(CloseCom_Entry(hPort) != 0)     return FAIL;</pre>
<b>See Also</b>	
	<a href="#">OpenCom_Entry</a> , <a href="#">CloseAllCom_Entry</a>

<b>CloseAllCom_Entry</b>	
<b>Purpose</b>	
	Close all communication port. If you open multi-port, you can use this function to close them all.
<b>Syntax</b>	
	<b>void CloseAllCom_Entry();</b>
<b>Return Value</b>	
	None
<b>Parameters</b>	
	None
<b>Remarks</b>	
<b>Example</b>	
	<pre> HANDLE hPort1, hPort2; hPort1 = OpenCom_Entry(1, 1, NULL); hPort2 = OpenCom_Entry(2, 1, NULL); ..... CloseAllCom_Entry() </pre>
<b>See Also</b>	
	<a href="#">OpenCom_Entry</a> , <a href="#">CloseCom_Entry</a>
<b>SetSerial</b>	
<b>Purpose</b>	
	To configure serial port
<b>Syntax</b>	
	<b>void SetSerial(HANDLE hPort, int nBaudrate, int nByteSize, int nParity, int nStopBits, int nFlowCtrl);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function succeeds, or return a error code. To get the error information, please refer error code table( <a href="#">Appendix B.1</a> )
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The OpenCom_Entry function returns this handle <b>nBaudrate(in)</b> Baud rate at serial port device.

	1 -> 4800 2 -> 9600 3 -> 19200 4 -> 38400 5 -> 57600 0, 6 -> 115200 <b>nByteSize(in)</b> 7 -> 7 bits data 0, 8 -> 8 bits data <b>nParity(in)</b> 0 -> None Parity 1 -> ODD Parity 2 -> Even Parity <b>nStopBits(in)</b> Reverse <b>nFlowCtrl(in)</b> 0 -> None 1 -> Hardware flow control
<b>Remarks</b>	
<b>Example</b>	
	<pre>// PORT_SERIAL for COM1: 115200 bps, 8 data bits, none parity, Enable Flow Control  HANDLE hPort = OpenCom_Entry(1, 1, NULL);  SetSerial(hPort, 0, 0, 0, 0, 1) if(CloseCom_Entry(hPort) != 0) return FAIL;</pre>
<b>See Also</b>	
	<a href="#">OpenCom_Entry</a>
<b>WriteCom_Entry</b>	
<b>Purpose</b>	
	To write data to assigned channel
<b>Syntax</b>	
	<b>int WriteCom_Entry(HANDLE hPort, int nDataLen, LPTSTR pData);</b>

<b>Return Value</b>	
	Return the data length written to assigned channel if function succeeds, or return Zero if function fails. Use GetError() to get the error code(Reference <a href="#">Appendix B.1</a> ), if function fail..
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The OpenCom_Entry function returns this handle <b>nDataLen(in)</b> The length of bytes to write <b>pData(in)</b> data buffer
<b>Remarks</b>	
<b>Example</b>	
	<pre> HANDLE hPort = OpenCom_Entry(1, 1, NULL); int nBytesToWrite; char acBuf[10] = "Test Write";  nBytesToWrite = sizeof(acBuf); if(WriteCom_Entry(hPort, nBytesToWrite, acBuf) != nBytesToWrite)     FAIL;           </pre>
<b>See Also</b>	
	<a href="#">OpenCom_Entry</a> , <a href="#">ReadCom_Entry</a> , <a href="#">SetSerial</a> , <a href="#">PurgeCom</a> , <a href="#">GetError</a>
<b>ReadCom_Entry</b>	
<b>Purpose</b>	
	To read data from assigned channel
<b>Syntax</b>	
	<b>int ReadCom_Entry(HANDLE hPort, LPTSTR pData, int nMaxLength);</b>
<b>Return Value</b>	
	Return the read data length from assigned channel if function success, or <b>Zero</b> if function fails. Use GetError() to get the error code(Reference <a href="#">Appendix</a>

	<a href="#">B.1</a> ), if function fail.
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The OpenCom_Entry function returns this handle <b>pData(out)</b> The receive data buffer <b>nMaxLength(in)</b> The size of data buffer
<b>Remarks</b>	
<b>Example</b>	
	<pre> HANDLE hPort = OpenCom_Entry(1, 1, NULL); int nBufferSize; char acBuf[10];  nBufferSize = sizeof(acBuf); if(ReadCom_Entry(hPort,acBuf, nBufferSize) == 0)     FAIL;           </pre>
<b>See Also</b>	
	<a href="#">OpenCom_Entry</a> , <a href="#">WriteCom_Entry</a> , <a href="#">PurgeCom</a> , <a href="#">GetError</a> , <a href="#">SetReadBuffer</a> , <a href="#">SetReadEvent</a>
<b>PurgeCom</b>	
<b>Purpose</b>	
	To discards all character in assigned port buffer
<b>Syntax</b>	
	<b>int PurgeCom (HANDLE hPort);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return a error code. To get the error information, please refer error code table( <a href="#">Appendix B.1</a> ).
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The OpenCom_Entry function returns this handle
<b>Remarks</b>	

<b>Example</b>	
	<pre>HANDLE hPort = OpenCom_Entry(1, 1, NULL);  if(PurgeCom(hPort) != 0)     FAIL;</pre>
<b>See Also</b>	
	<a href="#">OpenCom_Entry</a> , <a href="#">WriteCom_Entry</a> , <a href="#">ReadCom_Entry</a>
<b>SetReadBuffer</b>	
<b>Purpose</b>	
	To change the read buffer size.
<b>Syntax</b>	
	<b>int SetReadBuffer (HANDLE hPort, int nSize);</b>
<b>Return Value</b>	
	<p>Return <b>Zero</b> if function success, or return a error code.</p> <p>To get the error information, please refer error code table(<a href="#">Appendix B.1</a>).</p>
<b>Parameters</b>	
	<p><b>hPort(in)</b> Handle to the communication port. The OpenCom_Entry function returns this handle</p> <p><b>nSize(in)</b> The new setting size.</p>
<b>Remarks</b>	
	When open connect port, there will be generate buffer to receive data. If user do not get data and receive data over the size, the data will be lost. The default buffer size is 4096 bytes. If the setting size is smaller than 4096, it will not be changed, and return error.
<b>Example</b>	
	<pre>HANDLE hPort = OpenCom_Entry(1, 1, NULL);  if(SetReadBuffer(hPort, 5120) != 0)     FAIL;</pre>
<b>See Also</b>	
	<a href="#">OpenCom_Entry</a> , <a href="#">ReadCom_Entry</a>
<b>EnumUSB</b>	

<b>Purpose</b>	
	To refresh the USB connect status. When the USB device is plug in or pull out, you should call this function to refresh the connect status.
<b>Syntax</b>	
	<b>int EnumUSB();</b>
<b>Return Value</b>	
	Return the USB port amount.
<b>Parameters</b>	
	None
<b>Remarks</b>	
<b>Example</b>	
	<pre>// Open the first USB port HANDLE hPort;  If(EnumUSB() &gt; 0) {     hPort = OpenCom_Entry(2, 1, NULL);     ..... }</pre>
<b>See Also</b>	
	<a href="#">OpenCom_Entry</a> , <a href="#">GetUSBName</a> , <a href="#">GetUSBNameMaxLen</a>
GetUSBNameMaxLen	
<b>Purpose</b>	
	To query the USB port name maximum length.
<b>Syntax</b>	
	<b>int GetUSBNameMaxLen();</b>
<b>Return Value</b>	
	Return the maximum length of USB port name.
<b>Parameters</b>	
	None
<b>Remarks</b>	
<b>Example</b>	
	// Get the first USB port name

	<pre> HANDLE hPort; int nMaxLen; char *pbuf;  If(EnumUSB() &gt; 0) {     nMaxLen = GetUSBNameMaxLen();     pbuf = (char *) new char[nMaxLen];     GetUSBName(1, pbuf, &amp;nMaxLen);     ..... } </pre>
<b>See Also</b>	
	<a href="#">EnumUSB</a> , <a href="#">GetUSBName</a>
<b>GetUSBName</b>	
<b>Purpose</b>	
	To query the USB port name.
<b>Syntax</b>	
	<b>int GetUSBName(int nPort, LPTSTR pData, int *nBufferMax);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.1</a> ).
<b>Parameters</b>	
	<b>nPort(in)</b> assign a port to get which USB port name. <b>pData(out)</b> The data buffer to receive USB name. <b>*nBufferMax(in/out)</b> Pointer to a variable that specifies the buffer size.
<b>Remarks</b>	
	If the nBufferMax is smaller than usb name length, it will be false and *nBufferMax will be the name length.
<b>Example</b>	
	<pre> // Get the first USB port name HANDLE hPort; int nMaxLen; </pre>

	<pre>char *pbuf;  If(EnumUSB() &gt; 0) {     nMaxLen = GetUSBNameMaxLen();     pbuf = (char *) new char[nMaxLen];     GetUSBName(1, pbuf, &amp;nMaxLen);     ..... }</pre>
<b>See Also</b>	
	<a href="#">EnumUSB</a> , <a href="#">GetUSBNameMaxLen</a>
<b>SetReadEvent</b>	
<b>Purpose</b>	
	After setting the event, if there are datas in communication port, it will signal the event..
<b>Syntax</b>	
	<b>int SetReadEvent(HANDLE hPort, HANDLE hWatchRead);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return a error code. To get the error information, please refer error code table( <a href="#">Appendix B.1</a> ).
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The OpenCom_Entry function returns this handle. <b>hWatchRead(in)</b> Handle to the event object.
<b>Remarks</b>	
<b>Example</b>	
	<pre>// Monitor the communication port HANDLE hPort = OpenCom_Entry(1, 1, NULL); HANDLE hPortEvent;  If(hPort){     hPortEvent = CreateEvent(NULL, TRUE, FALSE,</pre>

	<pre> NULL);     SetReadEvent(hPort, hPortEvent);     ..... }  // Create other thread to monitor the hPortEvent void MonitorThread() {     char pBuf[1200];      while(1){         WaitForSingleObject(hPortEvent, INFINITE);         ReadCom_Entry(hPort, pBuf,1200);         .....     }     ..... } </pre>
<b>See Also</b>	
	<a href="#">OpenCom_Entry</a>
<b>GetError</b>	
<b>Purpose</b>	
	To get the error code.
<b>Syntax</b>	
	<b>int GetError();</b>
<b>Return Value</b>	
	Return error code. To get the error code information, please refer error code table( <a href="#">Appendix B.1</a> ).
<b>Parameters</b>	
	None
<b>Remarks</b>	
<b>Example</b>	
	<pre> // Open the Com1 HANDLE hPort = OpenCom_Entry(1, 1, NULL);; Int nError;  If(hPort == NULL) </pre>

	<pre>{     nError = GetError();     return; }</pre>
<b>See Also</b>	
	None
<b>GetCommVer</b>	
<b>Purpose</b>	
	To get this DLL edition.
<b>Syntax</b>	
	<b>int GetCommVer(char *pVer);</b>
<b>Return Value</b>	
	<b>Zero.</b>
<b>Parameters</b>	
	<b>pVer(out)</b> Make storing the space of information of the edition.
<b>Remarks</b>	
	The format is x.x.x.x where x is digits. (Like as 1.0.0,1)
<b>Example</b>	
	<pre>// Get the DLL version char cVersion[20];  GetCommVer(cVersion);</pre>
<b>See Also</b>	
	None

## 4.2 Standard Communication

<b>PT_OpenPort</b>	
<b>Purpose</b>	
	Open the demand port with standard protocol. Packaged data transmission.
<b>Syntax</b>	
	<b>HANDLE PT_OpenPort(int nPortType, int nPort,</b>

	<b>LPSTR pName, int nBaudrate, int nByteSize, int nParity, int nStopBits, int nFlowCtrl);</b>
<b>Return Value</b>	
	Return the communication handle if function succeeds, or <b>NULL</b> if function fail. Use PT_GetErrorCode() to get the error code (Reference <a href="#">Appendix B.2</a> ), if function fail.
<b>Parameters</b>	
	<b>nPortType(in)</b> 1: Serial, 2:USB <b>nPort(in)</b> COM Port: 1~255, USB Port: 1~255 (Address) <b>pName(in)</b> Reverse <b>nBaudrate(in)</b> Baud rate at serial port device. 1 -> 4800 2 -> 9600 3 -> 19200 4 -> 38400 5 -> 57600 0, 6 -> 115200 <b>nByteSize(in)</b> Reverse <b>nParity (in)</b> Reverse <b>nStopBits (in)</b> Reverse <b>nFlowCtrl(in)</b> Reverse
<b>Remarks</b>	
	1. Please use this function before other standard communication function 2. You can open the second or more port to communicate with other terminal
<b>Example</b>	
	<pre>// PORT SERIAL for COM1: 115200 if(PT_OpenPort(1, 1, NULL, 0, 0, 0, 0, 0) == NULL)</pre>

	<pre> return; // PORT USB for device number 0 without setting. if(PT_OpenPort(2, 1, NULL, 0, 0, 0, 0, 0) == NULL) return; </pre>
<b>See Also</b>	
	<a href="#">PT_ClosePort</a> , <a href="#">PT_CloseAllPort</a> , <a href="#">PT_EnumUSB</a> , <a href="#">PT_GetUSBNameMaxLen</a> , <a href="#">PT_GetUSBName</a> , <a href="#">PT_GetErrorCode</a>
<b>PT_EnumUSB</b>	
<b>Purpose</b>	
	To refresh the USB connect status. When the USB device is plug in or pull out, you should call this function to refresh the connect status.
<b>Syntax</b>	
	<b>int PT_EnumUSB();</b>
<b>Return Value</b>	
	Return the USB port amount.
<b>Parameters</b>	
	None
<b>Remarks</b>	
<b>Example</b>	
	<pre> // Open the first USB port HANDLE hPort;  If(PT_EnumUSB() &gt; 0) {     hPort = PT_OpenPort(2, 1, NULL, 0, 0, 0, 0, 0);     ..... } </pre>
<b>See Also</b>	
	<a href="#">PT_OpenPort</a> , <a href="#">PT_GetUSBName</a> , <a href="#">PT_GetUSBNameMaxLen</a>
<b>PT_GetUSBNameMaxLen</b>	
<b>Purpose</b>	
	To query the USB port name maximum length.

<b>Syntax</b>	
	<b>int PT_GetUSBNameMaxLen();</b>
<b>Return Value</b>	
	Return the maximum length of USB port name.
<b>Parameters</b>	
	None
<b>Remarks</b>	
<b>Example</b>	
	<pre>// Get the first USB port name HANDLE hPort; int nMaxLen; char *pbuf;  If(PT_EnumUSB() &gt; 0) {     nMaxLen = PT_GetUSBNameMaxLen();     pbuf = (char *) new char[nMaxLen];     PT_GetUSBName(1, pbuf, &amp;nMaxLen);     ..... }</pre>
<b>See Also</b>	
	<a href="#">PT_EnumUSB</a> , <a href="#">PT_GetUSBName</a>
<b>PT_GetUSBName</b>	
<b>Purpose</b>	
	To query the USB port name.
<b>Syntax</b>	
	<b>int PT_GetUSBName(int nPort, LPTSTR pData, int *nBufferMax);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<b>nPort(in)</b> assign a port to get which USB port name. <b>pData(out)</b>

	<p>The data buffer to receive USB name.</p> <p><b>*nBufferMax(in/out)</b></p> <p>Pointer to a variable that specifies the buffer size.</p>
<b>Remarks</b>	
	If the nBufferMax is smaller than USB name length, it will be false and *nBufferMax will be the name length.
<b>Example</b>	
	<pre>// Get the first USB port name HANDLE hPort; int nMaxLen; char *pbuf;  If (PT_EnumUSB() &gt; 0) {     nMaxLen = PT_GetUSBNameMaxLen();     pbuf = (char *) new char[nMaxLen];     PT_GetUSBName(1, pbuf, &amp;nMaxLen);     ..... }</pre>
<b>See Also</b>	
	<a href="#">PT_EnumUSB</a> , <a href="#">PT_GetUSBNameMaxLen</a>
<b>PT_ClosePort</b>	
<b>Purpose</b>	
	Close the assigned communication port.
<b>Syntax</b>	
	<b>int PT_ClosePort(HANDLE hPort);</b>
<b>Return Value</b>	
	<p>Return <b>Zero</b> if function success, or return error code.</p> <p>To get the error information, please refer error code table(<a href="#">Appendix B.2</a>).</p>
<b>Parameters</b>	
	<p><b>hPort(in)</b></p> <p>Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle</p>
<b>Remarks</b>	
<b>Example</b>	

	<pre>HANDLE hPort = PT_OpenPort(2, 1, NULL, 0, 0, 0, 0, 0); ... PT_ClosePort(hPort);</pre>
<b>See Also</b>	
	<a href="#">PT_OpenPort</a> , <a href="#">PT_CloseAllPort</a>
<b>PT_CloseAllPort</b>	
<b>Purpose</b>	
	Close all communication port. If you open multi-port, you can use this function to close them all.
<b>Syntax</b>	
	<b>void PT_CloseAllPort();</b>
<b>Return Value</b>	
	None
<b>Parameters</b>	
	None
<b>Remarks</b>	
<b>Example</b>	
	<pre>HANDLE hPort1, hPort2; hPort1 = PT_OpenPort(1, 1, NULL, 0, 0, 0, 0, 0); hPort2 = PT_OpenPort(2, 1, NULL, 0, 0, 0, 0, 0); ..... PT_CloseAllPort();</pre>
<b>See Also</b>	
	<a href="#">PT_OpenPort</a> , <a href="#">PT_ClosePort</a>
<b>PT_DownloadFile</b>	
<b>Purpose</b>	
	To download a file of PC to Terminal
<b>Syntax</b>	
	<b>int PT_DownloadFile(HANDLE hPort, LPTSTR pPCFile, LPTSTR pPTFile, int nFlag, int nShowProcess);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code.

	To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<p><b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle</p> <p><b>pPCFile(in)</b> Specifies the source file with full path in PC</p> <p><b>pPTFile(in)</b> Specifies the destination file with full path in Terminal</p> <p><b>nFlag(in)</b> Specifies the flags that how to deal with if the file is exist in terminal 0 -&gt; return error code if file is exist 1 -&gt; overwrite the file anyway if file is exist</p> <p><b>nShowProcess(in)</b> Enable/Disable the transmission process dialog</p>
<b>Remarks</b>	
<b>Example</b>	
	<pre>// Download the file-font16.cft with process dialog, // overwrite. int nResult = PT_DownloadFile(hPort, "C:\\font16.cft", "D:\\fonts\\font16.cft", 1, 1);</pre>
<b>See Also</b>	
	<a href="#">PT_GetPDFile</a> , <a href="#">PT_DirFile</a> , <a href="#">PT_DeleteFile</a> , <a href="#">PT_DownloadMultiFile</a>
<b>PT_GetPDFile</b>	
<b>Purpose</b>	
	To copy a file in Terminal to PC
<b>Syntax</b>	
	<b>int PT_GetPDFile(HANDLE hPort, LPTSTR pPTFile, LPTSTR pPCFile, int nShowProcess);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code

	table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<p><b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle</p> <p><b>pPTFile(in)</b> Specifies the source file with full path in Terminal</p> <p><b>pPCFile(in)</b> Specifies the destination file with full path in PC</p> <p><b>nShowProcess(in)</b> Enable/Disable the transmission process dialog</p>
<b>Remarks</b>	
<b>Example</b>	
	<pre>// Upload the file-font16.cft with process dialog, // overwrite. int nResult = PT_DownloadFile(hPort, "D:\\fonts\\font16.cft", "C:\\font16.cft", 1);</pre>
<b>See Also</b>	
	<a href="#">PT_DownloadFile</a> , <a href="#">PT_DirFile</a> , <a href="#">PT_DeleteFile</a> , <a href="#">PT_DownloadMultiFile</a>
<b>PT_DirFile</b>	
<b>Purpose</b>	
	Ask the file catalogue in terminal directory
<b>Syntax</b>	
	<b>int PT_DirFile(HANDLE hPort, LPTSTR pFolder, int *pnItems, LPTSTR pData, int *pnMaxBuf);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<p><b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle</p> <p><b>pFolder(in)</b> Specifies folder that be queried with,</p>

	<p><b>pnItems(out)</b> Pointer to buffer received the number of queried file.</p> <p><b>pData(out)</b> Pointer to the buffer to receive the data. The buffer data is for <a href="#">DIRINFO</a> structure.</p> <p><b>pnMaxBuf(in/out)</b> The maximum pData buffer size.</p>
<b>Remarks</b>	
	1. If the pnMaxBuf is smaller than indeed size, it will be false and *pnMaxBuf will be the indeed size
<b>Example</b>	
	<pre>// Query D:\fonts file int nResult, nItem, nBuffSize char pBuf[1024];  nBufferSize = 1024; nResult = PT_DirFile(hPort, "D:\\fonts", &amp;nItem, pBuf, &amp;nBufferSize);</pre>
<b>See Also</b>	
	<a href="#">PT_DownloadFile</a> , <a href="#">PT_GetPDTFile</a> , <a href="#">PT_DeleteFile</a> , <a href="#">PT_DownloadMultiFile</a>
<b>PT_DeleteFile</b>	
<b>Purpose</b>	
	Delete a assigned terminal file.
<b>Syntax</b>	
	<b>int PT_DeleteFile(HANDLE hPort, LPTSTR strFile);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<p><b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle</p> <p><b>strFile(in)</b> Specifies file that will be deleted</p>
<b>Remarks</b>	

<b>Example</b>	
	// Delete D:\fonts\font16.cft int nResult = PT_DeleteFile(hPort, “D:\\fonts\\font16.cft”);
<b>See Also</b>	
	<a href="#">PT_DownloadFile</a> , <a href="#">PT_GetPDTFile</a> , <a href="#">PT_DirFile</a> , <a href="#">PT_DownloadMultiFile</a>
<b>PT_DownloadApplication</b>	
<b>Purpose</b>	
	Download application to terminal
<b>Syntax</b>	
	<b>int STDCALL PT_DownloadApplication(HANDLE hPort, LPTSTR APfile, int nShowProcess);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle <b>APfile(in)</b> Specifies the application file with full path in PC <b>nShowProcess(in)</b> Enable/Disable the transmission process dialog
<b>Remarks</b>	
<b>Example</b>	
	// Download ap.bin with process dialog int nResult = PT_DownloadApplication(hPort, “C:\\Ap.bin”, 1);
<b>See Also</b>	
<b>PT_DownloadMultiFile</b>	
<b>Purpose</b>	

	Ask to download multi files to terminal
<b>Syntax</b>	
	<b>int PT_DownloadMultiFile(HANDLE hPort, LPTSTR pPCFile, LPTSTR pPTFile, int nFlag, int nMaxFile, int nFileIndex, int nShowProcess);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<p><b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle</p> <p><b>pPCFile(in)</b> Specifies the source file with full path in PC</p> <p><b>pPTFile(in)</b> Specifies the destination file with full path in Terminal</p> <p><b>nFlag(in)</b> Specifies the flags that how to deal with if the file is exist in terminal 0 -&gt; return error code if file is exist 1 -&gt; overwrite the file anyway if file is exist</p> <p><b>nMaxFile(in)</b> Specifies the number of total files that will download to terminal.</p> <p><b>nFileIndex(in)</b> Specifies the number that current file index in this procedure.</p> <p><b>nShowProcess(in)</b> Enable/Disable the transmission process dialog</p>
<b>Remarks</b>	
<b>Example</b>	
	<pre>// Download multi file int i, nResult, nMaxFile;  for(i = 0 ; i &lt; nMaxFile ; i++)</pre>

	<pre>{     nResult = PT_DownloadMultiFile(hPort, strPCFile,     strPTFile, 1, nMaxFile, i, 1); }</pre>
<b>See Also</b>	
	<a href="#">PT_DownloadFile</a> , <a href="#">PT_GetPDTFile</a> , <a href="#">PT_DirFile</a> , <a href="#">PT_DeleteFile</a>
<b>PT_FormatDisk</b>	
<b>Purpose</b>	
	To format disk catalogues of terminal
<b>Syntax</b>	
	<b>int PT_FormatDisk(HANDLE hPort, LPTSTR strDisk);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle <b>strDisk (in)</b> Specifies the disk that will be formatted.
<b>Remarks</b>	
<b>Example</b>	
	<pre>If(!PT_FormatDisk(hPort, "C:\\"))     AfxMessageBox("Format disk C succeed!"); Else     AfxMessageBox("Format disk C fail!");</pre>
<b>See Also</b>	
	<a href="#">PT_GetDiskInfo</a> , <a href="#">PT_SetTime</a> , <a href="#">PT_GetPDTInformation</a>
<b>PT_GetDiskInfo</b>	
<b>Purpose</b>	
	Inquire terminal relevant information
<b>Syntax</b>	

	<b>int PT_GetDiskInfo(HANDLE hPort, LPTSTR strDisk, long &amp;lTotal, long &amp;lUsed, long &amp;lFree);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle <b>strDisk (in)</b> Specifies the inquired disk. <b>lTotal(out)</b> Pointer to the variable that receives the number of bytes for disk capacity <b>lUsed(out)</b> Pointer to the variable that receives the number of bytes for used space. <b>lFree(out)</b> Pointer to the variable that receives the number of bytes for free space.
<b>Remarks</b>	
<b>Example</b>	
	// Get Disk C relevant information long lTotal, lUsed, lFree  PT_GetDiskInfo(hPort, "C:\\", &lTotal, &lUsed, &lFree)
<b>See Also</b>	
	<a href="#">PT_FormatDisk</a> , <a href="#">PT_SetTime</a> , <a href="#">PT_GetPDTInformation</a>
<b>PT_SetTime</b>	
<b>Purpose</b>	
	To setup the terminal date and time
<b>Syntax</b>	
	<b>int PT_SetTime(HANDLE hPort, char Time[14]);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code.

	To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle <b>Time(in)</b> The date and time Format:. YYYYMMDDhhmmss Ex: “20081201123020”
<b>Remarks</b>	
<b>Example</b>	
	<pre>// Set terminal time 2008/12/31 11:30:59 nResult = PT_SetTime(hPort, “20081231113059”);</pre>
<b>See Also</b>	
	<a href="#">PT_FormatDisk</a> , <a href="#">PT_GetDiskInfo</a> , <a href="#">PT_GetPDTInformation</a>
<b>PT_GetPDTInformation</b>	
<b>Purpose</b>	
	Inquire terminal relevant information
<b>Syntax</b>	
	<b>int PT_GetPDTInformation(HANDLE hPort, char PDTName[10], char FWVer[10], char SN[20], char EquipID[20]);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle <b>PDTName(out)</b> The buffer received terminal name <b>FWVer(out)</b>

	<p>The buffer received firmware version <b>SN(out)</b></p> <p>The buffer received serial number <b>EquipID(out)</b></p> <p>The buffer received equip ID</p>
<b>Remarks</b>	
<b>Example</b>	
	<pre>char Name[10], Ver[10], SN[20], EquipID[20];  nResult = PT_GetPDTInformation(hPort, Name, Ver, SN, EquipID);</pre>
<b>See Also</b>	
	<a href="#">PT_FormatDisk</a> , <a href="#">PT_GetDiskInfo</a> , <a href="#">PT_SetTime</a>
<b>PT_EncryptFile</b>	
<b>Purpose</b>	
	To encrypt a file of PC
<b>Syntax</b>	
	<b>int PT_EncryptFile(LPTSTR strSource, LPTSTR strNewFile);</b>
<b>Return Value</b>	
	<p>Return <b>Zero</b> if function success, or return error code.</p> <p>To get the error information, please refer error code table(<a href="#">Appendix B.2</a>).</p>
<b>Parameters</b>	
	<p><b>strSource(in)</b></p> <p>Specifies the source file with full path in PC.</p> <p><b>strNewFile(in)</b></p> <p>Specifies the new encrypted file name in PC. This parameter can be omitted.</p>
<b>Remarks</b>	
<b>Example</b>	
	<pre>// Encrypt the file-test.dat to a new file-123.dat. int nResult = PT_EncryptFile("C:\\test.dat", "C:\\123.dat"); // Encrypt the file-test.dat to itself. The file-test.dat will be overwritten.</pre>

	<code>int nResult = PT_EncryptFile("C:\\test.dat");</code>
<b>See Also</b>	
	<a href="#">PT_DownloadEncryptFile</a>
<b>PT_DownloadEncryptFile</b>	
<b>Purpose</b>	
	To download encrypted file of PC to Terminal.
<b>Syntax</b>	
	<b><code>int PT_DownloadEncryptFile(HANDLE hPort, LPTSTR pPCSource, int nPTDest, int nFlag, int nShowProcess);</code></b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle <b>pPCSource(in)</b> Specifies the source file with full path in PC <b>nPTDest(in)</b> Specifies the destination path in Terminal 1 -> C:\Data 2 -> D:\Fonts 3 -> D:\Lookup 4 -> D:\Program Other value -> D:\Program <b>nFlag(in)</b> Specifies the flags that how to deal with if the file is exist in terminal 0 -> return error code if file is exist 1 -> overwrite the file anyway if file is exist <b>nShowProcess(in)</b> Enable/Disable the transmission process dialog
<b>Remarks</b>	
	The file with an extended name ".bas" will be absolutely downloaded to "D:\Program" in terminal.

<b>Example</b>	
	// Decrypt and download the file-default.bas with process dialog, overwrite. int nResult = PT_DownloadEncryptFile(hPort, "C:\\default.bas", 4, 1, 1);
<b>See Also</b>	
	<a href="#">PT_EncryptFile</a>
<b>PT_SetAgentID</b>	
<b>Purpose</b>	
	Setup the agency ID for security.
<b>Syntax</b>	
	<b>int PT_SetAgentID(HANDLE hPort, LPTSTR UserID, LPTSTR Password);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<b>hPort(in)</b> Handle to the communication port. The <a href="#">PT_OpenPort</a> function returns this handle <b>UserID(in)</b> Set the user identification, 4 ~ 8 characters <b>Password(in)</b> Set the user password 4 ~ 8 characters
<b>Remarks</b>	
<b>Example</b>	
	nResult = PT_SetAgentID(hPort, "12345678", "87654321");
<b>See Also</b>	
<b>GetPTProtocolVersion</b>	
<b>Purpose</b>	
	Obtain the library edition
<b>Syntax</b>	

	<b>int GetPTProtocolVersion(char *pVer);</b>
<b>Return Value</b>	
	<b>Zero.</b>
<b>Parameters</b>	
	<b>pVer(out)</b> The buffer received version
<b>Remarks</b>	
<b>Example</b>	
	char Ver[20];  nResult = GetPTProtocolversionVer);
<b>See Also</b>	
<b>PT_GetErrorCode</b>	
<b>Purpose</b>	
	Obtain the error code
<b>Syntax</b>	
	<b>int PT_GetErrorCode();</b>
<b>Return Value</b>	
	Return error code. Refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	None
<b>Remarks</b>	
<b>Example</b>	
	// PORT SERIAL for COM1: 115200 if(P_T_OpenPort(1, 1, NULL, 0, 0, 0, 0, 0) == NULL) { nError = PT_GetErrorCode(); return; }
<b>See Also</b>	
<b>PT_ConvertFile</b>	

<b>Purpose</b>	
	Convert lookup file format
<b>Syntax</b>	
	<b>int PT_ConvertFile(LPTSTR strSource, LPTSTR strNewFile, char cOriDeli, LPCSTR strOriFieldData, unsigned int uConvFieldCount, char cConvDeli, LPCSTR strConvFieldData);</b>
<b>Return Value</b>	
	Return <b>Zero</b> if function success, or return error code. To get the error information, please refer error code table( <a href="#">Appendix B.2</a> ).
<b>Parameters</b>	
	<p><b>strSource(in)</b> Assigned the convert source file to convert.</p> <p><b>strNewFile(in)</b> Assigned a new converted file name.</p> <p><b>cOriDeli(in)</b> Assigned the original separator in source file. If this value is set to <b>Zero</b>, the original file is fixed length format and set the field length in parameter <b>strOriFieldData</b>.</p> <p><b>strOriFieldData(in)</b> Set each field length. Example: "3,2,2,12,5"</p> <p><b>uConvFieldCount(in)</b> Assigned the convert field count.</p> <p><b>cConvDeli(in)</b> Assigned the converted separator. If this value is set to <b>Zero</b>, the converted file is fixed length format and set the field length in parameter <b>strConvFieldData</b>.</p> <p><b>strConvFieldData(in)</b> Set each converted field length. Example: "3,2,2,12,5"</p>
<b>Remarks</b>	
<b>Example</b>	
	// Convert order.txt with separator ','(0x2c) to order1.txt with fixed length(Field length 3,2,2,12,5) .

	PT_ConvertFile("C:\\Order.txt", "C:\\Order1.txt", ',', NULL, 5, 0, "3,2,2,12,5");
<b>See Also</b>	

## 5 Appendix

### A. Function List

#### A.1 Raw Communication Function List

Function	Description
<a href="#">OpenCom_Entry</a>	Open communication port without any protocol.
<a href="#">CloseCom_Entry</a>	Close assigned communication port.
<a href="#">CloseAllCom_Entry</a>	Close all opened communication port
<a href="#">SetSerial</a>	Configure the serial port
<a href="#">WriteCom_Entry</a>	Write into the materials to the channel
<a href="#">ReadCom_Entry</a>	Read the materials from channel
<a href="#">PurgeCom</a>	Discards characters in output or input buffer of a specified communication port.
<a href="#">SetReadBuffer</a>	Change the input buffer size
<a href="#">EnumUSB</a>	Refresh connected USB device status
<a href="#">GetUSBNameMaxLen</a>	Query the maximum USB device name length
<a href="#">GetUSBName</a>	Obtain a USB device name.
<a href="#">SetReadEvent</a>	Set the read event to monitor the input buffer
<a href="#">GetError</a>	Get error code
<a href="#">GetCommVer</a>	Obtain raw communication library version.

#### A.2 Standard Communication Function List

Function	Description
<a href="#">PT_OpenPort</a>	Open communication port with standard protocol.
<a href="#">PT_EnumUSB</a>	Refresh connect USB device status
<a href="#">PT_GetUSBNameMaxLen</a>	Obtain maximum USB device name length
<a href="#">PT_GetUSBName</a>	Obtain a USB device name
<a href="#">PT_ClosePort</a>	Close assigned communication port

<a href="#"><u>PT_CloseAllPort</u></a>	Close all opened communication port
<a href="#"><u>PT_DownloadFile</u></a>	Download a file to terminal in single file mode
<a href="#"><u>PT_DownloadApplication</u></a>	Download a application to terminal
<a href="#"><u>PT_DownloadMultiFile</u></a>	Download a file to terminal in multi-file mode
<a href="#"><u>PT_GetPDTFile</u></a>	Upload terminal file.
<a href="#"><u>PT_DirFile</u></a>	Ask the file catalogue in terminal directory
<a href="#"><u>PT_DeleteFile</u></a>	Delete terminal file
<a href="#"><u>PT_FormatDisk</u></a>	Format terminal disk
<a href="#"><u>PT_GetDiskInfo</u></a>	Obtain the disk in terminal space information
<a href="#"><u>PT_SetTime</u></a>	Setup terminal date and time
<a href="#"><u>PT_GetPDTInformation</u></a>	Obtain terminal name, firmware version, serial number, equip ID
<a href="#"><u>PT_EncryptFile</u></a>	Encrypt a file of PC
<a href="#"><u>PT_DownloadEncryptFile</u></a>	Download encrypted file to terminal
<a href="#"><u>PT_SetAgentID</u></a>	Setup the agency ID for security.
<a href="#"><u>GetPTProtocolVersion</u></a>	Obtain standard communication library version
<a href="#"><u>PT_GetErrorCode</u></a>	Obtain the error code.
<a href="#"><u>PT_ConvertFile</u></a>	Convert lookup file format

## B. Error Code

### B.1 Raw Communication Error Code Table

Define	Code	Description
	0	Function Succeed
ERR_NO_SUPPORT_PORT	101	Invalid Port Type
ERROR_OPEN_FAIL	102	The port open fail
ERR_INVALID_HANDLE	103	Invalid handle
ERR_OUT_OF_RANGE	104	The parameter is out of the range
ERR_OUT_OF_MEMORY	105	The buffer is too small
ERR_FUNCTION_FAIL	106	Function fail

ERR_TIMEOUT	107	Work timeout
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## B.2 Standard Communication Error Code Table

Define	Code	Description
	0	Function Succeed
ERR_NO_SUPPORT_PORT	1101	Invalid Port Type
ERROR_OPEN_FAIL	1102	The port open fail
ERR_OUT_OF_RANGE	1104	The parameter is out of the range
ERR_OUT_OF_MEMORY	1105	The buffer is too small
ERR_FUNCTION_FAIL	1106	Function fail
ERR_TIMEOUT	1107	Work timeout
ERR_INVALID_HANDLE	3001	Invalid handle
ERR_INVALID_PROTOCOL_VERSION	3002	Invalid protocol version
ERR_INVALID_PACKET	3003	Invalid packet
ERR_OTHRER_TRANSMISSION_WORKING	3004	Another transmission procedure is working
ERR_NOT_SUPPORT_FUNCTION	3005	This version protocol not support this function
ERR_FILE_OPEN_FAIL	3006	File open fail
ERROR_ERAD_TIMEOUT	3007	Communication timeout
ERR_TRANSMISSION_FAIL	3008	Transmission fail
ERROR_INSUFFICIENT_SPACE	3009	The buffer is too small for received data
ERR_TRANS_BREAK	3010	Transmission break
ERR_INVALID_FILE	3011	The file is not exist
ERR_INVALID_FUNCTION	3012	Terminal not support this function
ERR_T_FUNCTION_FALSE	4001	Function false
ERR_T_DISK_UNFORMAT	4002	Disk unformat
ERR_T_INSUFFICIENT_SPACE	4003	Disk is insufficient space
ERR_T_FILE_EXIST	4004	File have already exist
ERR_INVALID_PATH	4005	File path error
ERR_T_NOT_IN_AP_DL_MO	4006	The terminal not in AP

DE		download mode
ERR_T_FILE_IN_USING	4007	The file is in using
ERR_T_FILE_NOT_EXIST	4008	File is not exist
ERR_PARAMETER_ERROR	4009	Parameter error
ERR_T_WRITE	4010	Terminal system error. Report the error code for manufacturer.
ERR_T_IPL_INSUFFICIENT	40011	
ERR_T_BOOT_INSUFFICIENT	40012	
ERR_T_KERNEL_INSUFFICIENT	40013	
ERR_T_HEAP_RUN_OUT	40014	

## C. Structure Description

### C.1 DIRINFO

<pre>typedef struct DIRINFO {     unsigned char    assFName[8];    // Filename     unsigned char    assExtend[3];   // Extension     unsigned char    usType;         // File type     unsigned char    usDate[8];      // Access Date     unsigned char    usTime[6];      // Access Time     unsigned int     ulSize;         // file size     unsigned char    endChar[2];     // partition char.(\\x0d\\x0a) }_DIRINFO;</pre>		
<b>assFName[8];</b>	XXXXXXXX	Name for directory or file
<b>assExtend[3];</b>	XXX	Extended name for file
<b>usType;</b>	0x00 or 0x01	The point is to appoint the assFName for directory.
	0x02	The point is to appoint the assFName and assExtend for file.
<b>usDate[8];</b>	YYYYMMDD	Date:20081231(2008/12/31)
<b>usTime[6]</b>	hhmmss	Time:123140(12:31:40)
<b>ulSize</b>	xxxx	file size
<b>endChar[2]</b>		partition char.(\\x0d\\x0a)

